

Canterbury Gold Coast Netball Carnival Competition Rules

- Venue:** Southport Carrara Netball Association
166 Benowa Rd, Southport Q4215
- Playing days:** Sunday 5 July, Monday 6 July, Wednesday 8 July, Friday 10 ... July 2009
- Rest days:** Tuesday 7 July, Thursday 9 July

WELCOME NOTE

The Committee and members of Southport Carrara Netball Association are proud to be a part of the Canterbury Gold Coast Netball Carnival. We welcome all players, officials and supporters and hope all enjoy four days of challenging netball. This Tournament also offers participants the occasion to make new acquaintances and, to renew old friendships, and simply to have a great time in one of the world's great holiday destinations.

COMPETITION STRUCTURE and CARNIVAL NOTES

1. Day 1 Sun 5 July
 - At least one representative from each team (Manager or coach) MUST attend a briefing at 11.00 am in the Administration Building. All players are encouraged to mix & mingle and enjoy the BBQ and music while the briefing is in progress.
 - 11.45 am - Short Carnival Welcome during which all teams will be introduced.
 - 12.30 am – First round of matches commence
2. All players, officials and spectators are to consider the spirit in which this Carnival is to be played and will contribute positively for the benefit of the carnival and its participants.
3. Unless otherwise stated, standard games are to be 4 quarters of eight (10) minutes each with 2 minutes intervals. Should a draw be the result after normal time in a semi-final, final or grand-final, play will continue until one team has a two (2) goal advantage.
4. Scorecards for each game must be obtained from Carnival administration. Competition points will be updated as the results come in, with results being able to be viewed on the points table positioned near the clubhouse.
5. A scorer from each team must stand together during matches. Scorecards are to be signed by the Umpires and Captains after each game and are to be returned to the clubhouse by the Umpires immediately after each game.
6. Captains shall toss for choice of centre pass or goal end and place their team in position on the court ready for the Umpires to commence play.
7. Ear rings, rings or other items of jewellery are not permitted to be worn during games. Fingernail length is to be checked by the Umpires prior to commencement of each game.

8. Players and Umpires are to be correctly attired at all times on and off the courts. Gloves are permitted.
9. All players and umpires will abide by the following "Blood Policy". *An umpire will halt play immediately blood is noticed and the player must be replaced immediately. The original player may return to the court at the next centre pass only if the blood flow has been stopped, the wound cleaned and adequately covered and any blood stained clothing replaced.*
10. There will be no time off for minor injury. If an injury appears serious, the Umpire shall ascertain quickly from the team officials if a replacement is to be made. Please ensure that stoppages are kept to a minimum, with commonsense prevailing in all circumstances.
11. A maximum of three (3) boys are allowed to play on the court at any one time. Overly aggressive behaviour on court by any male or female participants will not be tolerated.
12. Personnel from Sports Medicine Australia (SMA) will be on hand to attend to injuries throughout the Carnival. The First Aid room is located on the ground floor alongside the Administration.
13. The farewell and Presentations will be held courtside following the grand final games on the Friday afternoon.

Competition organisers reserve the right to make discretionary decisions regarding protests or in the case of bad weather or any unforeseen circumstances. The organisers will do their best to resolve any problems quickly, efficiently and equitably.

The Organising Committee thanks all participants for their assistance. Should there be any queries during the Tournament, please do not hesitate to see the Venue Managers or officials.

COMPETITION POINTS

- There will be 3 competition points for a win, 2 points for a draw and 1 point for a loss.
- If there is a tie on competition points at the conclusion of competition play, a count-back on goals for and against shall determine the positions.
- The length of quarters (or halves) will be determined when the draw for each division has been completed and all participating teams notified 2-3 weeks before the start of the carnival.

GRADING GAMES

If the number of team nominations warrants, and it is deemed to be necessary, there shall be grading games conducted on the first day of games.

- Teams will be placed into grades at the discretion of the grading committee, taking into account the grading game results & observations made by the grading committee during the games.
- A draw for the competition fixtures will be prepared following the grading games.

Marian Chester

(President Southport Carrara Netball Association / Competition Manager